

FillPath

The **FillPath** function closes any open figures in the current path and fills the path's interior by using the current brush and polygon-filling mode.

```
BOOL FillPath(  
    HDC hdc        // handle of device context  
);
```

Parameters

hdc

Identifies a device context (DC) that contains a valid path.

Return Value

If the function succeeds, the return value is TRUE.

If the function fails, the return value is FALSE. To get extended error information, call [GetLastError](#). **GetLastError** may return one of the following error codes:

ERROR_CAN_NOT_COMPLETE
ERROR_INVALID_PARAMETER
ERROR_NOT_ENOUGH_MEMORY

Remarks

After its interior is filled, the path is discarded from the DC identified by the *hdc* parameter.