

RectInRegion

The **RectInRegion** function determines whether any part of the specified rectangle is within the boundaries of a region.

```
BOOL RectInRegion(  
    HRGN hrgn,           // handle of region  
  
    CONST RECT *lprc      // address of structure with rectangle  
);
```

Parameters

hrgn

Identifies the region.

lprc

Points to a **RECT** structure containing the coordinates of the rectangle. The lower and right edges of the rectangle are not included.

Return Value

If any part of the specified rectangle lies within the boundaries of the region, the return value is TRUE.

If the function fails, the return value is FALSE.