

## TranslateCharsetInfo

The **TranslateCharsetInfo** function translates based on the specified character set, code page, or font signature value, setting all members of the destination structure to appropriate values.

```
UINT TranslateCharsetInfo(  
    DWORD FAR * lpSrc,  
    LPCHARSETINFO lpCs,  
    DWORD dwFlags  
);
```

### Parameters

*lpSrc*

Address or value as defined by the *dwFlags* parameter. If *dwFlags* is TCI\_SRCFONTSIG, this parameter is the address of the **fsCsb** member of a **FONTSIGNATURE** structure. Otherwise, this parameter is a 32-bit value.

*lpCs*

Pointer to a **CHARSETINFO** structure that receives the translated character set information.

*dwFlags*

Translation flags. This parameter can be one of the following values:

Value	Meaning
TCI_SRCCHARSET	Source contains the character set value in the low word, and zero in the high word.
TCI_SRCCODEPAGE	Source is a code-page value in the low word and zero in the high word.
TCI_SRCFONTSIG	Source is the code-page bitfield portion of a <b>FONTSIGNATURE</b> structure. On input this should have only one Windows code-page bit set, either for an ANSI code-page value or for a common ANSI and OEM value (for OEM values, bits 32-63 must be clear.). On output this will have only one bit set.  If the TCI_SRCFONTSIG value is given, the <i>lpSrc</i> parameter must be the address of the codepage bit field. If any other TCI_ value is given, the <i>lpSrc</i> parameter must be a value not an address.